Khandesh Education Society's, Pratap College, Amalner (Autonomous) Dist. Jalgaon



'A+' Grade NAAC Reaccredited (CGPA 3.52) DST-FIST Assisted College UGC Honored "A College with Potential for Excellence"

Syllabus for F. Y. B. Sc. With major in Computer Science Under New Education Policy-2020 (With effect from June 2023)

Faculty of Science and Technology F. Y. B. Sc Programme Department of Computer Science								
Credit Distribution Structure for Three/Four/ Year Honors / Honors with research degree programme with multiple entry and exit options								
Level	S	Major (Core) Subjects		Minor	GE /	VSC,	AEC, VEC,	CC, FP, CEP,
(year)	e m	Mandatory	Elec tive	Subjects (Min)	OE	SEC	IKS (2 credits)	OJT / Int, RP
		Essentials of Computer (2 Credits)		Programming. In C-I (2 Credits)	Basics of Computer (2 Credits)	Network Security (2 Credits)	English	NSS/NCC/Yoga etc
	1	Programming in C I (2 Credits)		Practical based on Programming in C I (2 Credits)			Environmental Studies	
		Practical based on Essential of computer and Prog. in C I (2 Credits)						
FYBSC	II	Internet Computing		Programming In C II (2 Credits)	Internet Computing (2 Credits)	Software & Hardware Installation (2 Credits)	English	NSS/NCC/Yoga etc
		Programming in C II		Practacal based on Programming in C II (2 Credits)		Practical based on Network Security and Sw & HW installation (2 Credits)	Constitution of India	
		Practical based on Internet Computing and Prog. in C II						

	SEM : I	
	Major Core Subject-I:	
	(Credits: Theory-02)	
	CS 111: Essentials of Computer	
	Theory: 30 Hours	
Course Objective	Objective is to provide basic knowledge of computer, operating system	n, network and viruses
Course	Unit- 1. Introduction to Computer Components	(8 Hrs.' 25 M)
Content:	1. Definition of computer, History of computers	
	2. Block Diagram of Computer, Types of computer, Neumann m	achine
	3. Input Devices: Keyboard, Mouse, Scanner	
	4. Output Devices: Monitor, Printer, Plotter	
	5. Memory: Primary Memory, RAM, ROM, EPROM, PROM,	
	Secondary Memory, Hard Disk, Pen Drive	
	6. Definition: Data, Information, Algorithm, Flowchart, Program Software: System Software, Application, Software, Firmware,	
	7. Programming Languages: High level, Middle Level, Low Level	el
	Unit- 2. Concepts of network	(6 Hrs.' 20 M)
	1. What is Computer Network?	
	2. Types of Networks (with Features and Application): LAN, WA Network, Wireless Network, MANET, Internet	AN, MAN Wired
	3. Study of Web Browsers, Search Engines	
	 Unit- 3. Computer Virus 1. Computer Virus: Indication of virus infection 2. Types of Viruses: Boot Sector Virus, Programs Virus, Macr Multipartite Virus, Polymorphic Virus, Worms, And Malware: Adware, And Anti-Virus 3. Computer Ethics: Hacking, Software Piracy, Spamming, Phish 	Spyware,
	Unit- 4.Operating System	(8 Hrs.' 20 M)
	 What is booting, POST, Bootstrap, Boot Drive. Definition of operating system, functions of operating system Introduction of operating systems : DOS, Windows, Linux DOS: Introduction, Commands: Copy, Del, Ren, Md,Cd, Rd, MKDir, Date andTime, Copycon 	
References:	1. V. Rajaraman, "Fundamentals of Computers", PHI publication 8112340116,9788112340114	n, ISBN:
	 Roger Hunt and John Shelley, "Computers and Commonsense publication,ISBN:0876923651, 9780876923658 	
	 Abraham Silberschatz, Peter B. Galvin, Greg Gagne," Operatin concepts", ISBN:1119017475,781119017479 Andrew S. Tanenbaum, David J. Wetheral, "Computer Network 	
	 4. Andrew S. Tanenbaum, David J. wetheral, Computer Networ 0133072622,9780133072624 5. Introduction to computers: 4th Edition – Peter Norton 	R, 10011

	SEM I		
	Major Core Subject-II:		
	(Credits: Theory-02)		
	CS 112: C Programming Language	<u>-</u> Т	
		-1	
	Theory: 30 Hours		
Course Objective	The course is designed to provide complete knowledge of C la to develop logics which will help them to create programs learning the basic programming constructs they can easily swi in future.	s, applications in C. Also by	
Course	UNIT- 1. Fundamentals of C	(5 Hrs.' 15M)	
Content	Introduction to C- History, character set, structured programm	ning paradigm	
	Applications areas and Features		
	Structure of C-program	ion Encontinues J	
	Program development steps- Introduction to editor, Compilat	tion, Execution and	
	Debugging of C-program		
	UNIT-2. Element of 'C' Program	(7Hrs.'20M)	
	Variables and Identifiers, Declaration of variables, keywords Data types and Qualifiers		
	Constants and types of constants, Comments		
	Input Output Statements (Standard and formatted)		
	Introduction and features of 'C' preprocessor		
	Directives and Macros: #define, File inclusion (#include), Conditional		
	CompilationDirectives		
	UNIT- 3. Operators and Expression	(7 Hrs.' 20 M)	
	Types of Operators –Arithmetic, Relational, Logical, Assignment		
	assignment operator (short hand assignment), Bitwise, Increm		
	Conditional Operator, SpecialOperator – Comma, sizeof oper	rator	
	Operator Precedence and Associativity		
	Type Conversion – implicit and explicit		
	Library Functions: abs (), sqrt(), pow(), ceil(), floor()		
	UNIT- 4. Conditional Statements and looping	(6 Hrs.' 20 M)	
	4.1 If Statement, if-else Statement, nested if-else Statement,		
	else-if ladder,Switch Statement		
	4.2. Break, continue and goto statements	~	
	4.3 Looping Concepts -While, do-while, for loop Nested loop		
	UNIT- 5. Arrays Definition: Array: declaration and Initialization	(5 Hrs.' 15 M)	
	Types of array (One Dimensional and Multidimensional)		
	Advantages and disadvantages of array		
	Applications of array		
References	1. Denis Ritchie. "C" Programming – Prentice Hall Software Serie	es- <i>ISBN</i> . 10 9 8 7	
	2. Yashwant P. Kanetkar - ANSI C, BPB publication. ISBN: 9788		
	3. Byron Gottfried – Programming with C – Tata McGRAW-Hill I		
	4. Yashwant P. Kanetkar -Understanding pointers in "C" -BPB pu	blication. <i>ISBN</i> -13: 978-	
	8176563581 5 E Delawaria in ANSL C. Teta McCDAWLU		
	5. E.Balguruswami -Programming in ANSI- C- Tata McGRAW-H	III- ISB IV-IU: 933921966X	

	Major Core Subject-III:				
	(Credits: Practicals-02)				
	CS LAB 113: Lab Course on Essential of Computer and C Programming Language- I				
Course	(Students should perform at least ten experiments from the following list)				
Course Objectives	To make the student learn a programming language. To learn problem solving techniques.				
Objectives	To teach the student to write programs in C and to solve the problems.				
	Part –A Lab Course on Basics of Computer				
Course Content	1. Introduction to Computer, Input devices, Output devices, Booting – POST.				
content	2.Installation of Software and operating system				
	3.DOS Commands (MD,CD,RD,DEL,RENAME,EDIT,TYPE)				
	4.Introduction to Web Browsers				
	5. Creation of an e-mail account, sending and receiving emails with attachment				
	6.Searching information text, videos				
	7. How LAN work in laboratory, Sharing of Computer and printer in Network.				
	Part – B Lab Course on Programming in C-I				
	1. Program using standard input output Statements (getchar(), putchar(), gets(), puts())				
	And formatted input output statements.				
	2. Program to illustrate various operators like arithmetic, relational, logical, Conditional				
	etc.				
	3. Program to illustrate various control statement (if, if-else, nesting if-else, Switch) at least				
	one program on each control statement.)				
	4. Program using various loops (for, while, do-while, nested loops) (e.g. no. is palindrome,				
	prime, factorial, Fibonacci, Armstrong etc.)				
	5. To write sample program using goto, continue, break, and return statement.				
	6. Program using 1-D and 2-D arrays.				

	SEM: I		
	Minor Subject I:		
	(Credits: Theory-02)		
	C Programming Language-I		
	Theory: 30 Hours		
Course Objective Course Content	The course is designed to provide complete knowledge of C language. Students will be able to develop logics which will help them to create programs, applications in C. Also by learning the basic programming constructs they can easily switch over to any other language in future. UNIT- 1. Fundamentals of C (5 Hrs.' 15M) Introduction to C- History, character set, structured programming paradigm		
	Applications areas and Features		
	Structure of C-program Program development steps- Introduction to editor, Compilation, Execution and Debuggingof C-program		
	UNIT- 2. Element of 'C' Program (7Hrs.'20M)		
	Variables and Identifiers, Declaration of variables, keywords Data types and Qualifiers Constants and types of constants, Comments Input Output Statements (Standard and formatted) Introduction and features of 'C' preprocessor Directives and Macros: #define, File inclusion (#include), Conditional CompilationDirectives UNIT- 3. Operators and Expression (7 Hrs.' 20 M) Types of Operators –Arithmetic, Relational, Logical, Assignment, Compound assignment operator (short hand assignment), Bitwise, Increment-Decrement, Conditional Operator, SpecialOperator – Comma, sizeof operator Operator Precedence and Associativity Type Conversion – implicit and explicit Library Functions: abs (), sqrt(), pow(), ceil(), floor()		
	UNIT- 4. Conditional Statements and looping(6 Hrs.' 20 M)4.1 If Statement, if-else Statement, nested if-else Statement, else-ifladder,Switch Statement4.2. Break, continue and goto statements4.3 Looping Concepts -While, do-while, for loop Nested loops ConceptUNIT- 5. Arrays(5 Hrs.' 15 M)Definition: Array: declaration and InitializationTypes of array (One Dimensional and Multidimensional)Advantages and disadvantages of arrayApplications of array		
References	 Denis Ritchie. "C" Programming – Prentice Hall Software Series- <i>ISBN</i>. 10 9 8 7 Yashwant P. Kanetkar - ANSI C, BPB publication. <i>ISBN</i>: 9788183333245 Byron Gottfried – Programming with C –Tata McGRAW-Hill <i>ISBN</i>-10: 0070145903 Yashwant P. Kanetkar -Understanding pointers in "C" -BPB publication. <i>ISBN</i>-13: 978- 8176563581 E.Balguruswami -Programming in ANSI- C- Tata McGRAW-Hill- <i>ISBN</i>-10: 933921966X 		

	SEM I				
	Minor Subject II:				
	(Credits: Practicals-02)				
	Practical based on C Programming Language- I				
Course Objectives	To make the student learn a programming language. To learn problem solving techniques. To teach the student to write programs in C and to solve the problems.				
	Lab Course on Programming in C-I				
	1. Program using standard input output Statements (getchar(), putchar(), gets(), puts())				
	And formatted input output statements.				
	2. Program to illustrate various operators like arithmetic, relational, logical, Conditional				
	etc.				
	3. Program to illustrate various control statement (if, if-else, nesting if-else, Switch) at least				
	one program on each control statement.)				
	4. Program using various loops (for, while, do-while, nested loops) (e.g. no. is palindrome,				
	prime, factorial, Fibonacci, Armstrong etc.)				
	5. To write sample program using goto, continue, break, and return statement.				
	6. Program using 1-D and 2-D arrays.				

	SEM : I	
	GE / OE:	
	(Credits: Theory-02)	
	Basics of Computer	
	Theory: 30 Hours	
Objective : Objectiv	e is to provide basic knowledge of computer, operating	system, network and viruses
Unit- 1. Introductio	on to Computer Components	(8 Hrs.' 25 M)
8. Definition of	f computer, History of computers	
9. Block Diagra	am of Computer, Types of computer, Neumann machine	2
10. Input Device	es: Keyboard, Mouse, Scanner	
11. Output Devi	ces: Monitor, Printer, Plotter	
12. Memory: Pri	imary Memory, RAM, ROM, EPROM, PROM,	
Secondary N	Iemory, Hard Disk, Pen Drive	
	Data, Information, Algorithm, Flowchart, Program, Hard oplication, Software, Firmware, Interpreter, compiler	lware, And Software: System
14. Programmin	g Languages: High level, Middle Level, Low Level	
Unit- 2. Concepts o	of network	(6 Hrs.' 20 M)
4. What is Com	nputer Network?	
• 1	tworks (with Features and Application): LAN, WAN, MAN, MAN, Internet	IAN Wired Network, Wireless
6. Study of We	b Browsers, Search Engines	
Unit- 3. Computer		(8 Hrs.' 25 M)
5. Types of Vi Polymorphic	irus: Indication of virus infection ruses: Boot Sector Virus, Programs Virus, Macro Vir virus, Worms, And Malware: Spyware, Adware, And chics: Hacking, Software Piracy, Spamming, Phishing	-
Unit- 4.Operating S	System	(8 Hrs.' 20 M)
 Definition of Introduction 	ing, POST, Bootstrap, Boot Drive. f operating system, functions of operating system of operating systems : DOS, Windows, Linux uction, Commands: Copy, Del, Ren, Md,Cd, Rd, erase,	Dir, MKDir, Date and Time,
References:	1. V. Rajaraman, "Fundamentals of Computers",	PHI publication, ISBN:
	8112340116,97881123401142. Roger Hunt and John Shelley, "Computers and	Commonsense " DUI
	2. Roger Hunt and John Sheney, Computers and publication,ISBN:0876923651, 978087692365	-
	 Abraham Silberschatz, Peter B. Galvin, Greg G concepts", ISBN:1119017475,781119017479 	
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4. Introduction to computers: 4th Edition – Peter Norton

SEM: I	
VSC / SEC:	
(Credits: Theory-02)	
Network Security	
Theory: 30 Hours	
Course Outcomes:	
1. Identify the components associated with computer networks.	
2. Develop a networking plan for yourself or a client.	
3. Distinguish and explain the concepts of: hacking and cracking; authorization, and attac	eks.
4. Identify the function of a firewall, and how it keeps a computer secure and safe from v	iruses.
U nit-1.Introduction Need of Security, Security approaches, Principles of Security , Anti-virus Software, Access Control, Firewall, Smart cards, Biometric, Encryption, Physical Security Mechanisms .	(15 M 5 L)
U nit-2. Malicious Software Types of Malicious Software, Viruses, Virus Countermeasures, Worms, Distributed Denial Attacks,	(20 M 6 L) of Service
U nit-3. Types of Attack Snooping, Eavesdropping, Interception, Denial of Service attack, Hacking Techniques – Open Sharing, Bad Passwords, Programming Flaw, Sniffing Switch Network, IP Spoofing.	(20 M 6 L)
U nit-4. Firewalls The Need for Firewalls , Firewall Characteristics , Types of Firewalls , Firewall Basing , Firew Location and Configurations	(20 M 6 L) vall
Unit 5. Intrusion Detection System (IDS) Introduction; IDS limitations – teardrop attacks, counter measures; Host based IDS set up	(20 M 4 L)

Cryptography and Network security – Atul Kahate, ISBN-10: 0070151458
 Cryptography and Network security- 5th Edition, William stalling, ISBN: 9788131761663

SEMESTER: II

	SEM : II					
	Major Core Subject-I:					
	(Credits: Theory-02)					
	CS 121: Internet Computing					
	Theory: 30 Hours					
Course	The course is designed to provide complete knowledge of HTM	L and CSS.				
Objective						
Course	Unit-1 Introduction to Website	(7 Hrs.' 20 M)				
Contont	Web page and its types					
Content	Website and Types of Website					
	What is Navigation?					
	Web Process Model- Modified Waterfall Model, JAD M					
	Unit-2 Introduction to HTML Programming	(7 Hrs.' 20 M)				
	Introduction and features of HTML					
	Structure of HTML Document					
	Text Formatting Tags and Character Entity References					
	List Tags					
	Anchor Tag					
	Image Tag					
	Map Tag Table Tage					
	Table Tags Madia Elements: Audia tag. Video tag					
	Media Elements: Audio tag, Video tag Unit 3:- Forms and Frames in Html	(6 Hrs.' 15 M)				
	Frame in HTML	(0 1115. 15 MI)				
	Form Tag with Form elements and Form methods 3.3.Sc	rint Tag				
	Unit-4 Introduction to CSS	(6 Hrs.' 15 M)				
	Types of Style sheet (Internal, External, and Inline)					
	Syntax of CSS with Example					
	Selectors (Class, ID, Group, Element)					
	Unit 5: CSS Properties	(7 Hrs.' 20 M)				
	CSS Background	()				
	CSS colors					
	CSS Font					
	CSS Text					
	CSS Links					
	Opacity Property					
References	1.Thomas A. Powell, "The Complete reference –Web Design", S	Second Edition, TMH,				
	ISBN: 0-07-041186.					
	2.Internet in easy steps By Dremtech press.					
	3.James L. Mohler, "How to become web master in 14 days" Te	chMedia, ISBN: 81-				
	87105-74-7.					
	4.E.Stephen Mack & Janan Platt, "HTML 4.0" BPB publication,					
	5. Thomas A. Powell, "The Complete reference HTML & CSS",	Fifth Edition, TMH,				
	ISBN:978-0-07-174170-5.					

	SEM : II		
	Major Core Subject-II:		
	(Credits: Theory-02)		
	CS 122: Programming in C-II		
	Theory: 30 Hours		
Course	To make the student learn to:		
Objective	Break a large problem into smaller parts, writing each part as a module or function, Use an array to store multiple pieces of homogeneous data, and use a Structure to store multiple pieces of heterogeneous data.		
Course	Work with both character and numerical data Unit 1 Examplian (7 Urg 2 20 M)		
Course Content	Unit-1 Function(7 Hrs.' 20 M)Definition and Need of FunctionDeclaration and PrototypesFunction calling (Call by value, call by reference)Function with return and Function with argumentRecursionString Function: strcpy(), strlen(), strcmp(), strcat(), strrev()Unit-2 Pointers(7 Hrs.' 20 M)IntroductionAddress and argumentsDeclaration, accessing value through a pointerOperations on Pointers: Pointers and Arrays, Array of Pointer, Pointer toFunction, Pointer topointerDynamic memory allocation and releasing dynamically allocated memory.Unit-3 Structure and unionNeed of structure and unionNeed of structure and unionNested structureSelf Referential StructureArray of structure, typedef		
	Unit-4 Graphics (5 Hrs.' 15 M) Introduction to Graphics in C Graphics functions: Initgraph(), putpixel(),closegraph(),outtextxy(), setcolor(),line(),circle(),rectangle(),ellipse(),arc(), bar() bar()		
	Unit-5 File handling in C (6 Hrs.' 15 M) Concept of files, records, field Various mode of file opening and closing files. File Processing putc(), getc(), getw(), putw() etcfopen(), fclose(),fprintf(),fscanf() Command line arguments		
References	 1. Denis Ritchie. "C" Programming – Prentice Hall Software Series- <i>ISBN</i>. 10 9 8 7 2. Yashwant P. Kanetkar – ANSI C, BPB publication. <i>ISBN</i>: 9788183333245 3. Byron Gottfried – Programming with C –Tata McGRAW-Hill <i>ISBN</i>-10: 0070145903 4. Yashwant P. Kanetkar -Understanding pointers in "C" -BPB publication. 		

SEM II

Major Core Subject-III:

(Credits: Practicals-02)

Lab Course on Essential of Computer and C Programming Language-II

(Students should perform at least ten experiments from the following list)

Part-A Lab Course on Internet Computing

- 1. Demonstration of the Basic Tags of HTML
- 2. Demonstrate the List Tags
- 3. Design Web Page showing information of your college using various text-
- 4. Formatting tags.
- 5. Design Web Page to create image gallery using image and link tags.
- 6. Demonstrate the use of Audio tag.
- 7. Demonstrate the use of Video tag.
- 8. Demonstrate the use of Table tag.

Part-B Lab Course on Programming in C-II

- 1. Program to illustrate concept of function (call by value, call by reference, recursive)
- 2. Write program using Function with return and Function with argument
- 3. Program using user defined function and std. library functions on string manipulations.
- 4. Program using pointers (arrays, functions, structures)
- 5. Program using structures (at least two practical)
- 6. Program using graphics function (at least two practical using all graphics functions)
- 7. Program for reading and writing contents of file.

	SEM: II		
	Minor Subject-I:		
	(Credits: Theory-02)		
	C Programming Language-II		
	Theory: 30 Hours		
0	To make the student learn to:		
Course Objective	Break a large problem into smaller parts, writing each part as a module or function, Use an array to store multiple pieces of homogeneous data, and use a Structure to store multiple pieces of heterogeneous data.		
Course	Unit-1 Function(7 Hrs.' 20 M)		
Content	Definition and Need of Function		
content	Declaration and Prototypes		
	Function calling (Call by value, call by reference)		
	Function with return and Function with argument		
	Recursion		
	<pre>String Function: strcpy(), strlen(), strcmp(), strcat(), strrev()</pre>		
	Unit-2 Pointers(7 Hrs.' 20 M)		
	Introduction		
	Address and arguments		
	Declaration, accessing value through a pointer		
	Operations on Pointers: Pointers and Arrays, Array of Pointer, Pointer to Function,		
	Pointer topointer		
	Dynamic memory allocation and releasing dynamically allocated memory.		
	Unit-3 Structure and union(5 Hrs.' 20 M)		
	Introduction, Declaration and accessing of structure and union		
	Need of structure and union		
	Nested structure		
	Self Referential Structure		
	Array of structure, typedef		
	Unit-4 Graphics(5 Hrs.' 15 M)		
	Introduction to Graphics in C		
	Graphics functions: Initgraph(),		
	putpixel(),closegraph(),outtextxy(),		
	<pre>setcolor(),line(),circle(),rectangle(),ellipse(),arc(), bar()</pre>		
	Unit-5 File handling in C(6 Hrs.' 15 M)		
	Concept of files, records, field		
	Various mode of file opening and closing files.		
	File Processing putc(), getc(), getw(), putw() etcfopen(), fclose(), fprintf(), fscanf()		
	Command line arguments		
References	1. Denis Ritchie. "C" Programming – Prentice Hall Software Series- ISBN. 10987		
	2. Yashwant P. Kanetkar – ANSI C, BPB publication. ISBN: 9788183333245		
	3. Byron Gottfried – Programming with C – Tata McGraw-Hill /SBN-10: 0070145903		
	4. Yashwant P. Kanetkar -Understanding pointers in "C" -BPB publication.		

	SEM II
	Minor Subject-II:
	(Credits: Practicals-02)
	Practical based on C Programming Language- II
~	To make the student learn a programming language.
Course Objectives	To learn problem solving techniques.
	To teach the student to write programs in C and to solve the problems.
	Lab Course on Programming in C-II
	1. Program to illustrate concept of function (call by value, call by reference, recursive)
	 Write program using Function with return and Function with argument Program using user defined function and std. library functions on string
	manipulations.
	4. Program using pointers (arrays, functions, structures)
	5. Program using structures (at least two practical)
	6. Program using graphics function (at least two practical's using all graphics
	functions)
	7. Program for reading and writing contents of file.

	SEM : II	
	GE / OE:	
	INTERNET COMPUTING	
	(Credits: Theory-02)	
	Theory: 30 Hours	
Objective: The	course is designed to provide complete knowledge of HTML and CSS	
Unit-1 Introduc	ction to Website	(7 Hrs.' 20 M)
	b page and its types	
	bsite and Types of Website	
	at is Navigation?	
	eb Process Model- Modified Waterfall Model, JAD Model	
	ction to HTML Programming	(7 Hrs.' 20 M)
	ntroduction and features of HTML	
	tructure of HTML Document	
	ext Formatting Tags and Character Entity References	
	ist Tags	
	Inchor Tag	
	nage Tag Iap Tag	
	able Tags	
	Iedia Elements: Audio tag, Video tag	
Unit 3:- Forms and Frames in Html		(6 Hrs.' 15 M)
	rame in HTML	
	orm Tag with Form elements and Form methods 3.3.Script Tag	
Unit-4 Introduction to CSS		(6 Hrs.' 15 M)
Ту	ppes of Style sheet (Internal, External, and Inline)	· · · · · ·
•	intax of CSS with Example	
Se	electors (Class, ID, Group, Element)	
Unit 5: CSS Properties		(7 Hrs.' 20 M)
C	SS Background	
	SS colors	
	SS Font	
	SS Text	
	SS Links	
C	Dpacity Property	
References	 1.Thomas A. Powell, "The Complete reference –Web Design", S ISBN: 0-07-041186. 2.Internet in easy steps By Dremtech press. 3.James L. Mohler, "How to become web master in 14 days" Tec 87105-74-7. 4.E.Stephen Mack &Janan Platt, "HTML 4.0" BPB publication, 1 	hMedia, ISBN: 81-
	5. Thomas A. Powell, "The Complete reference HTML & CSS", TMH, ISBN:978-0-07-174170-5.	

	SEM : II	
	VSC / SEC-I:	
	(Credits: Theory-02)	
	Software and Hardware Installation	
	Theory: 30 Hours	
Objective: Objectiv And how to install a	e is to provide basic knowledge of Software and Hardware associated with comp and uninstall them.	outer.
Introduct	System Basics & Installation tion to OS, Types of Operating systems, System files FAT and NTFS Dos 6.22, s 7 and RedHat Linux and Multi Boot Operating System.	6 L
MS-Offic Visual St	Des of Software Installation ce 2010, Photoshop 7 and CS5, Tally 7.0 and ERP, Acrobat Reader X, Java, tudio, C & C++, Multimedia software's, and Internet Browsers like- IE9, Chrome, Mozilla Firefox.	6 L
Unit-3. Diagnostic Tools & PC Maintenance Introduction, Virus and its types, Effect of Virus for Computer System, Scanning and Antivirus remover tools, Antivirus Utilities for Diagnostic, Safety and Preventive Maintenance Tools, Data Recovery, Troubleshooting.		6 L
Introduct	ork Introduction & Installation tion About Network, Cable Crimping, Network Sharing and user Permission, Connection, E-Mail, Cloud Networking, Google Drive, SkyDrive, Dropbox etc.	6 L
References:	 Windows XP Professional edition complete BPB Publication Office XP complete BPB publication Microsoft Windows Server 2008 Administration by STEVE SEGUIS, Mc Graw Hill Publication, ISBN 10: 0071493263. 	

SEM : II

VSC / SEC-II:

(Credits: Practical-02)

Practical based on Software and Hardware Installation

Objective: Objective is to provide basic knowledge of Software and Hardware associated with computer. And how to install and uninstall them.

- 1. Installation : Windows 7 Operating Systems
- 2. Troubleshooting and Repair Operating System : Windows 7
- 3. Tacking Data Backup and System Formatting.
- 4. Installation and Troubleshooting of Laser Printers.
- 5. Installation of Ms-Office 2010.
- 6. Installation of On Board and PCI Device Driver.
- 7. Installation of Web Camera and CCTV Camera Drivers and Software.

8. Installation of Application Software : Photoshop 7.0, Tally.

9. Installation Dual Operating System like: Windows XP and Windows 7.

References:	1. Upgrading and Repairing PC by Scott Muller, ISBN-13: 978-
	0789756107,ISBN-10: 9780789756107
	2. https://www.makeuseof.com/tag/13-windows-diagnostics-tools-check-pcs-